



## :: Oktoberfest

### General

- ♣ Starting October 15<sup>th</sup>, iPoker will give out cash prizes to our cash table players, according to points per day thresholds they accumulate. The minimum points per day required are 400 points for a minimum of 3 days. The more points a player accumulates during the target days, the bigger the cash prize is.
- ♣ Points will be awarded on cash-tables in which rake was taken, during the counting period, as per the tables below.
- ♣ Counting period is of full 17 days, starting October 15<sup>th</sup> at 00:00 GMT, ending October 31<sup>st</sup> at 23:59 GMT.
- ♣ Full ring tables will accumulate points at a 75% rate from the below table. That essentially means that if a player played a single hand in \$0.5/\$1 NLH in a full ring table, he will receive 3.75 points for that hand, rather than the 5 he would get on a heads up table or a 6 max table.

### Points Accumulating Mechanism

Points per day threshold	Number of Target Days				
	3	6	9	13	16
400	\$5.00	\$10.00	\$15.00	\$22.00	\$27.00
3000	\$35.00	\$70.00	\$105.00	\$155.00	\$185.00
10000	\$120.00	\$240.00	\$365.00	\$530.00	\$660.00

Blinds	Points for raked hand in NL & PL	Points for raked hand in FL
\$0.1/\$0.2	1	0
\$0.25/\$0.5	2.5	0.5
\$0.5/\$1	5	1.5
\$1/\$2	8	3
\$2/\$4	11	7
\$3/\$6	13	9
\$5/\$10	15	12
\$10/\$20 and up	16	16



### Terms and Conditions:

1. Full ring tables will accumulate points at a 75% rate from the above table. That essentially means that if a player played a single hand in \$0.5/\$1 NLH in a full ring table, he will receive 3.75 points for that hand, rather than the 5 he would get on a heads up table or a 6 max table. This concern only to the table size and not to the number of players who were dealt cards in the table.
2. Blinds that are lower than those stated in the above tables will not be counted towards this promotion.
3. The minimum point's threshold per day must be reached in order to be accounted for the days count. For example: If a player accumulated 399 points on a certain day, it will be counted as if he has accumulated zero points for that day. If a player accumulated 2,999 points on a certain day, his cash prize will be calculated for 400 point's threshold for that day. 9999 points per day will be counted as meeting the 3000 points threshold.
4. Every day during the promotion's counting period in which a certain point's threshold was reached will be calculated. Players do not need to accumulate points on consecutive days in order to reach the days' target.
5. Players can only win one cash prize during the promotion's counting period, which is the highest prize possible.
6. iPoker will take the days in which the highest threshold was reached to calculate the size of the prize. For example: if a player accumulated 3000 points on 13 days during the counting period, and also accumulated 10,000 on the other 4 days of the promotion, he will win a \$155 prize, as this is the bigger prize.
7. iPoker reserves the right to refuse payment to any player which is found colluding/slow playing
8. Raked hands from GBP and EUR tables will be regarded as regular tables. For example: a raked hand from a €1/€2 table will be entered into the \$0.50/\$1-\$1/\$2 leaderboard.
9. Players will be paid for reaching the highest point's threshold in the target days within a week of the promotion finish.
10. All decisions made by iPoker are final.